

Andrew Maier

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I am a User Experience craftsman with a passion for learning and collaboration. I write, speak, & consult on Experience Design, Interaction Design, and Web Strategy. I have formerly worked as a visual designer and front-end developer. I seek to leverage my prior experience while pushing myself towards a greater understanding of contemporary UX Design.

Work Experience

FEB 2009 to DEC 2009

Interaction/User Experience Designer at Hashrocket

Architected, designed, and developed applications at a world-class web-application consultancy. Responsible for starting an initiative that introduced user experience design principles into our company's agile development process. Created user experiences by way of heuristic evaluations, remote user-research, card sorts, site-maps, wireframes, prototypes, visual design, and standards-compliant, accessible, front-end code.

JUL 2008 to PRESENT

Co-Founder and Managing Director at UX Booth

A community-run blog stemming from my interest in designing usable interfaces for web sites & applications. Together with my co-founders, I collate ux-related articles and resources (including books, presentations, trending-topics, events, etc.). Additionally, I author one industry-related blog post per month and conduct interviews on the community's behalf. I serve as the blog's developer and chief designer.

MAR 2008 to JAN 2009

Senior Front-end Developer at Digital Lodestone Group

Designed/maintained the Event Seek event-platform, implemented a visual/markup overhaul of the existing prototype. Worked with the management and development teams to turn business objectives into usable interfaces. In a managerial role, focus was geared towards translating various (engineering, business, and technological) objectives, market research, and setting/meeting realistic target dates for project deliverables.

Education

FALL 2002 to FALL 2007

B.S. Degree (with honors) in Discrete Mathematics; Georgia Institute of Technology

Explored programming concepts, logic systems, and proof-based mathematics courses, ranging from Abstract Vector Spaces to Analysis. Worked with both Commercial and Government contractors in the Mathematic department's professional internship program. My senior project involved research in Color Theory, Color Perception/Spaces, Optics, and photo filters.

Related Experience

FALL 2007 to FALL 2008

Owner at Vertigo Design and Photography

Owned and operated a successful one-man photography/graphic design/new media business. Performed photoshoots in a variety of locations, including custom studios and professional theatres. Professionally edited and post-processed digital photographs. Edited and mastered promotional DVDs. Designed an outreach program for (and helped organize) two organizing two fund-raising events.

SUMMER 2006

Teacher at the Georgia Governor's Honors Program

Worked as a web design instructor, exploring the myriad topics related to small-scale content-driven websites. Instruction was given in a fun, practical, and experiential fashion. Generated lesson plans that refreshed and reinvigorated an outdated course outline. Produced 20 standards-compliant websites in collaboration with my students, documenting their Summer-experience at Georgia's most prestigious extra-curricular program.

Skills Summary

LANGUAGES & FRAMEWORKS

CSS(3), Drupal, Grid systems, HTML(5), Javascript, jQuery, Magento, PHP, Ruby, Rails, Wordpress

PROGRAMS

Adobe Creative Suite, OmniGraffle, Balsamiq Mockups, Silverback, Apple iWork Suite, VIM, TextMate, CSSEdit

SKILLS

Agile Software Development, Front-end Development, Information Architecture, Interaction Design, Project Management, Sketching, User Research, Wireframing, Visual Design

REFERENCES and PORTFOLIO AVAILABLE UPON REQUEST